Chapter 9 Multiple Choice Questions

1. Activities carried out by small teams of 2 to 20 people that emphasize work-related projects are called \_\_\_\_\_\_\_\_\_\_\_\_\_.
   1. Collaborations
   2. Social media participation
   3. Competitive work
   4. Crossover
2. YouTube, Facebook, tagging, and rating are examples of \_\_\_\_\_\_\_\_\_\_\_.
   1. Collaboration
   2. Social media participation
   3. Competitive work
   4. Crossover
3. Skype, Google Docs, email, and videoconferences are examples of \_\_\_\_\_\_\_\_\_\_\_\_\_.
   1. Collaboration
   2. Social media participation
   3. Competitive work
   4. Crossover
4. Wikipedia, SecondLife, and LinkedIn are examples of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
   1. Collaboration
   2. Social media participation
   3. Competitive work
   4. Crossover
5. Playful, process-oriented, and open-ended are characteristics of \_\_\_\_\_\_\_\_\_\_\_\_\_.
   1. Collaboration
   2. Social media participation
   3. Competitive work
   4. Crossover
6. Collaborations between two or three people who need each other to complete a task are called \_\_\_\_\_\_\_\_\_\_\_\_.
   1. Focused partnerships
   2. Meeting and decision support
   3. Teledemocracy
   4. Structured work processes
7. Telepresence enables remote participants to \_\_\_\_\_\_\_\_\_\_\_\_.
   1. Browse and compare prices online, possibly followed by short-term collaborations.
   2. Conduct online town-hall meetings
   3. Have experiences that are almost as good as being physically co-present.
   4. Discuss, share information or support, socialize, or play games.
8. Collaborative web pages that are open for users to add or revise content are called \_\_\_\_\_\_\_\_.
   1. Blogs
   2. Digests
   3. Wikis
   4. ListServs
9. Twitter is an example of \_\_\_\_\_\_\_\_\_\_\_\_\_.
   1. Microblogging
   2. Blogging
   3. A discussion group
   4. A Wiki
10. Laboratories without walls used by scientists who need to collaborate at a distance, discussing ideas, viewing objects, and sharing data and other resources are called \_\_\_\_\_\_\_\_\_\_\_.
    1. User groups
    2. Collaboratories
    3. Distance labs
    4. Private Communities
11. Reflective discussion may best be supported by \_\_\_\_\_\_\_\_\_\_\_\_.
    1. Listservs, a wiki, or e-mail
    2. Face-to-face meetings
    3. Video conferences
    4. Texting, IM, or chat
12. A webinar is a \_\_\_\_\_\_\_\_\_\_\_\_\_.
    1. Way users can explore 3D worlds by teleporting their avatars.
    2. IM community containing fewer than 20 people
    3. Web Seminar
    4. Collaboratory
13. *Generalized Reciprocity* is \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
    1. When community members have a shared goal, identity, or common interest.
    2. Another new collaborative type of social media participation.
    3. When wikis are based on volunteer contributions.
    4. Helping others in the belief that someday someone will help you.
14. Which of the following is true about “Wikinomics”?
    1. The cost for contribution is low
    2. Editing a wiki is complicated
    3. Tasks are not easily broken down into manageable pieces.
    4. Wikis are based on recognized expert contributions
15. Electronic documents or diaries that are “owned” by their creators and usually allow readers to contribute comments are called \_\_\_\_\_\_\_\_\_\_\_\_\_\_.
    1. Blogs
    2. Wikis
    3. User Groups
    4. Listservs